

Choose your own adventure!

DID YOU KNOW?

The 'Choose Your Own Adventure' book series was one of the most popular children's series during the 1980s and 1990s, selling more than 250 million copies between 1979 and 1998.



In this lesson, you are going to make your own interactive story: a story in which the storyline is not predetermined. The reader makes choices that determine the main character's actions and the plot's outcome. Follow the steps, and create your own interactive story!

Step 1

What is your story going to be about?

Step 2

What is the purpose of your story, what do you want to achieve?

DID YOU KNOW?

'Choose Your Own Adventure' is an official trademark owned by the company Chooseco. They even sued Netflix by using their trademark in the Black mirror's episode Bandersnatch.

Step 3

Write out the rough main plot of your story. Write the different scenes in the boxes below.

Step 4

What choices do you want to add in your story?

Step 5

Write out the whole story in a branching tree. Choose one of the following structures: branching structure or a folding structure.

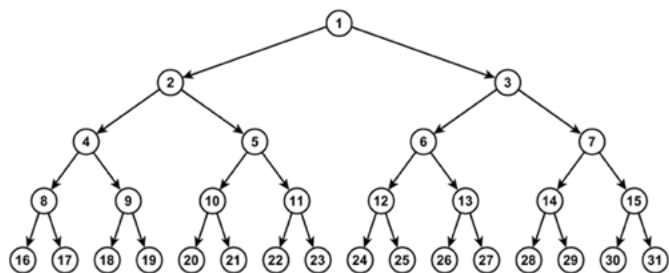


Figure 1 Branching structure

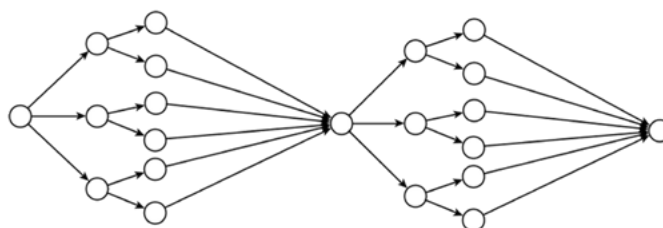
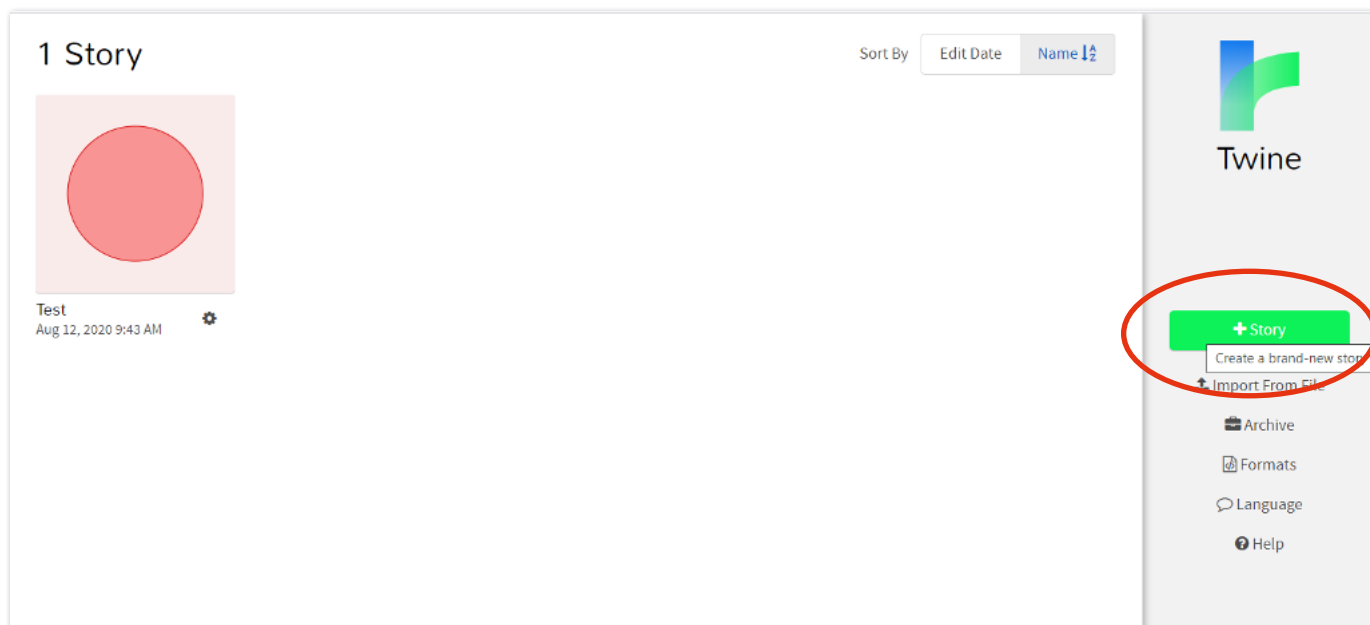


Figure 2 Folding structure

Step 6

Go to <http://twinery.org/2> and make a new story via the green button '+ story'.

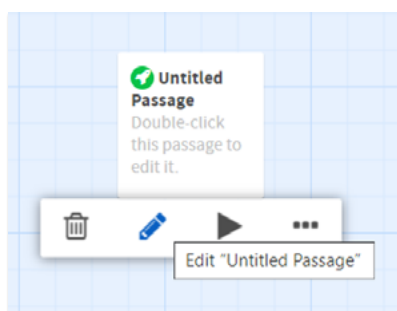


Give your story a name and hit 'enter' or press '+add'.

★ TIP

This tutorial <https://www.youtube.com/watch?v=rxlZ5ra-1D4&t> shows step by step how to make your own interactive story in Twine.

Edit your story by clicking the small pencil.



Type the text you want, put choices inside double square brackets `[[ ]]`.

Step 7

Test and adjust your story until you are satisfied. Congratulations, you just made your own interactive story!